

SAGA_VIDEO_PLANEPTR register



Overview

Change the current SAGA Video Plane Pointer (FrameBuffer address).

Name

- SAGA_VIDEO_PLANEPTR

Address

- 0xDFF1EC

Access

- Write-Only

Size

- 32-bits
-

Description

The FrameBuffer address can be any address from the **public FastRAM**, using:

```
FrameBufferSize = (HPIXEL * VPIXEL * BytesPerPixel);  
FrameBufferMemory = Exec->AllocMem(FrameBufferSize,  
MEMF_REVERSE|MEMF_LOCAL|MEMF_FAST);
```

The memory area is **Readable** and **Writable** to allow immediate drawing on screen.

It is safe to change the FrameBuffer address at any time for use with a **DoubleBuffer** or

TripleBuffer routine.

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